

What are “Natural Numbers Objects”?

And what do they have to do with recursive arithmetic?

The setting: a Cartesian category

- A terminal object 1
- Binary products $A \times B$

$$\begin{array}{ccccc} & & Y & & \\ & \swarrow f_1 & \downarrow f & \searrow f_2 & \\ X_1 & \xleftarrow{\pi_1} & X_1 \times X_2 & \xrightarrow{\pi_2} & X_2 \end{array}$$

Natural Numbers Object (NNO)

- An object N
- Two arrows $1 \xrightarrow{0} N \xrightarrow{s} N$

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- Two arrows $1 \xrightarrow{0} N \xrightarrow{s} N$
- For any arrows $A \xrightarrow{g} B$ and $(A \times N) \times B \xrightarrow{h} B$, there exists a unique arrow $A \times N \xrightarrow{f} B$ such that these diagrams commute:

$$\begin{array}{ccc} & A \times N & \\ \langle 1_A, 0_A \rangle \nearrow & \downarrow f & \searrow \\ A & & B \\ \searrow g & & \end{array}$$

$$\begin{array}{ccc} A \times N & \xrightarrow{1_A \times s} & A \times N \\ \langle 1_{A \times N}, f \rangle \downarrow & & \downarrow f \\ (A \times N) \times B & \xrightarrow{h} & B \end{array}$$

Huh?

$$\begin{array}{ccc} \langle 1_A, 0_A \rangle & \rightarrow & A \times N \\ A & \searrow & \downarrow f \\ & g & B \end{array}$$

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Huh?

- Set $A = 1$

$$\begin{array}{ccc} \langle 1_A, 0_A \rangle & \rightarrow & A \times N \\ A & \searrow & \downarrow f \\ & g & B \end{array}$$

$$\begin{array}{ccc} A \times N & \xrightarrow{1_A \times s} & A \times N \\ \langle 1_{A \times N}, f \rangle & \downarrow & \downarrow f \\ (A \times N) \times B & \xrightarrow{h} & B \end{array}$$

Huh?

$$\begin{array}{ccc} & 0 & \\ 1 & \swarrow & \downarrow f \\ & g & \end{array} \quad \begin{array}{c} N \\ \downarrow f \\ B \end{array}$$

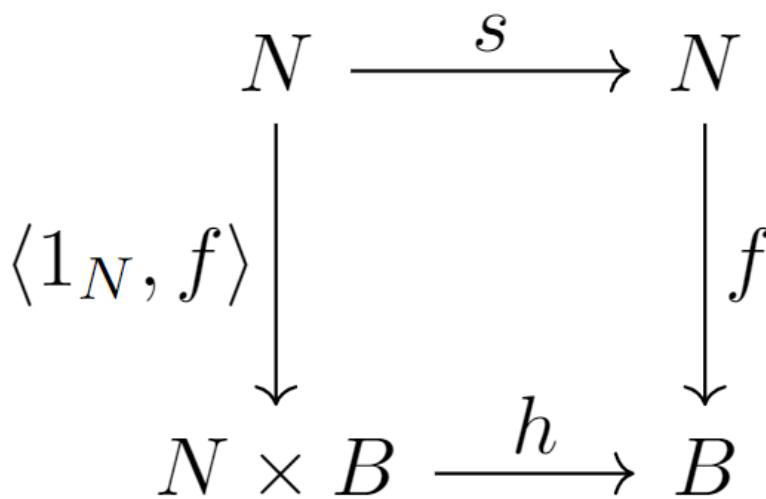
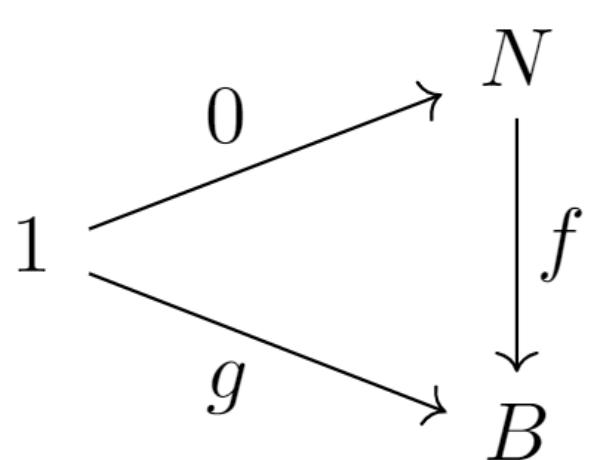
$$\begin{array}{ccc} N & \xrightarrow{s} & N \\ \langle 1_{\textcolor{brown}{N}}, f \rangle \downarrow & & \downarrow f \\ N \times B & \xrightarrow{h} & B \end{array}$$

Huh?

- This reads:

$$f(0) = g$$

$$f(s(n)) = h(n, f(n))$$



Huh?

- For example:

$$f(0) = 1$$

$$f(s(n)) = s(n) \cdot f(n)$$

This uniquely defines $f(n) = n!$

$$\begin{array}{ccc} & N & \\ 1 \nearrow 0 & \downarrow f & \langle 1_N, f \rangle \downarrow \\ & B & N \xrightarrow{s} N \\ & & \downarrow f \\ & & N \times B \xrightarrow{h} B \end{array}$$

More generally

- Recursion with parameters:

$$f(a, 0) = g(a)$$

$$f(a, s(n)) = h(a, n, f(a, n))$$

$$\begin{array}{ccc} \langle 1_A, 0_A \rangle & \xrightarrow{\quad} & A \times N \\ A & \begin{array}{c} \nearrow \\ \searrow \end{array} & \downarrow f \\ & g & B \end{array}$$

$$\begin{array}{ccc} A \times N & \xrightarrow{\quad 1_A \times s \quad} & A \times N \\ \langle 1_{A \times N}, f \rangle & \downarrow & \downarrow f \\ (A \times N) \times B & \xrightarrow{\quad h \quad} & B \end{array}$$

More generally

- Set $A = B = N$, $g = Id$, $h = s \circ p_N$.

$$f(m, 0) = m$$

$$f(m, s(n)) = s(f(m, n))$$

$$\begin{array}{ccc} \langle 1_N, 0_N \rangle & \xrightarrow{\hspace{2cm}} & N \times N \\ N & \begin{array}{c} \nearrow \\ \searrow \end{array} & \downarrow f \\ 1_N & \xrightarrow{\hspace{2cm}} & N \end{array}$$

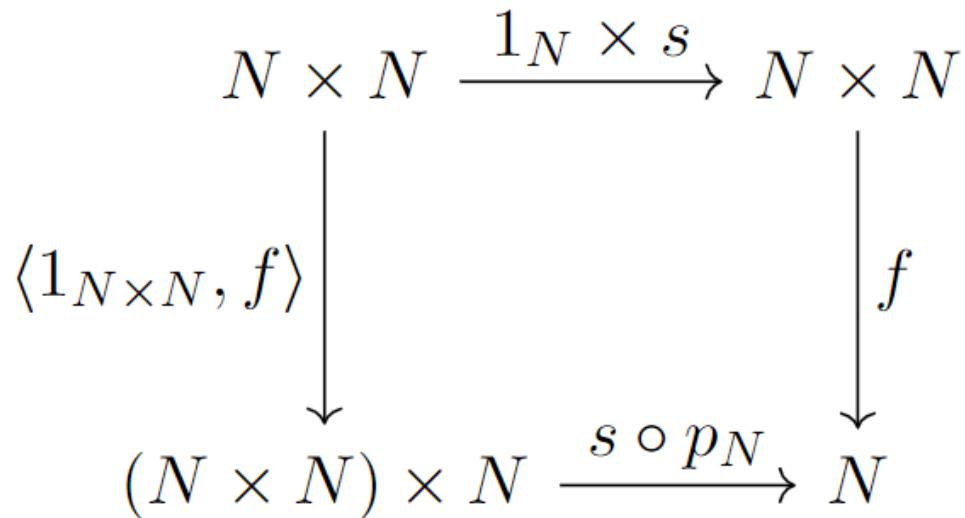
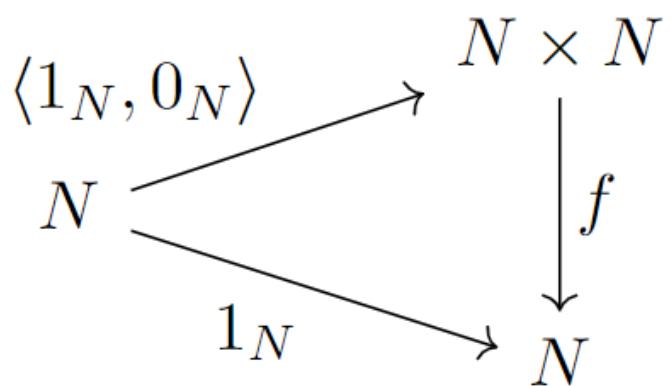
$$\begin{array}{ccc} N \times N & \xrightarrow{1_N \times s} & N \times N \\ \langle 1_{N \times N}, f \rangle & \downarrow & \downarrow f \\ (N \times N) \times N & \xrightarrow{s \circ p_N} & N \end{array}$$

More generally

- Set $A = B = N$, $g = Id$, $h = s \circ p_N$.

- $f(m, 0) = m$ $f(m, s(n)) = s(f(m, n))$

$$\text{SUM}(m, 0) = m \quad \text{SUM}(m, s(n)) = s(\text{SUM}(m, n))$$



Examples

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- \mathbb{N} is an NNO in the category of sets and functions

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- \mathbb{N} is an NNO in the category of sets and functions
- Let \mathcal{C} be a cartesian closed category with coproducts.
Let $N = \coprod_{n \in \mathbb{N}} 1$.

Notable example:
primitive recursive arithmetic

Notable example: primitive recursive arithmetic

- Consider the following subcategory of **Set**:
 - Objects are powers of \mathbb{N}
 - Arrows are primitive recursive functions $\mathbb{N}^n \rightarrow \mathbb{N}^m$.
 - Call it **PRIM**

Notable example: primitive recursive arithmetic

- Basic functions $\mathbb{N}^n \rightarrow \mathbb{N}$:
 - $Z(x) = 0$
 - $S(x) = x + 1$
 - $Proj_k^n(x_1, \dots, x_n) = x_k$

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- Generalized composition $f = g \circ \langle h_1, \dots, h_n \rangle$
 - $f(x_1, \dots, x_m) = g(h_1(x_1, \dots, x_m), \dots, h_n(x_1, \dots, x_m))$

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 - $f(x_1, \dots, x_m) = g(h_1(x_1, \dots, x_m), \dots, h_n(x_1, \dots, x_m))$
- Primitive recursion $f = PR[g, h]$
 - $f(x_1, \dots, x_m, 0) = g(x_1, \dots, x_m)$
 - $f(x_1, \dots, x_m, S(k)) = h(x_1, \dots, x_m, k, f(x_1, \dots, x_m, k))$

Notable example: primitive recursive arithmetic

- These are functions $\mathbb{N}^n \rightarrow \mathbb{N}$. For functions $\mathbb{N}^n \rightarrow \mathbb{N}^m$, we use:

$$\langle f_1, \dots, f_m \rangle : \mathbb{N}^n \rightarrow \mathbb{N}^m$$

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$$\langle f_1, \dots, f_m \rangle : \mathbb{N}^n \rightarrow \mathbb{N}^m$$

- The powers of \mathbb{N} , together with these functions, give us a category with NNO!

$$\begin{array}{ccc} & A \times N & \\ \langle 1_A, 0_A \rangle \nearrow & \downarrow f & \downarrow f \\ A & \searrow g & (A \times N) \times B \\ & B & \xrightarrow{h} B \end{array}$$

Recap

- We've seen the definition
- We've seen examples

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- We've seen the definition
- We've seen examples
- How to study categories with NNO?

Make it a category!

- Objects: Cartesian categories with NNO

Make it a category!

- Objects: Cartesian categories with NNO
- Arrows: functors which preserve products and NNO

$$\begin{array}{ccc} A & \xleftarrow{p_A} & A \times B & \xrightarrow{p_B} & B \\ & & \longrightarrow & & \\ & & F(A) & \xleftarrow{F(p_A)} & F(A \times B) & \xrightarrow{F(p_B)} & F(B) \end{array}$$

$$\begin{array}{ccc} 1 & \xrightarrow{0} & N & \xrightarrow{s} & N \\ & & \longrightarrow & & \\ & & 1 & \xrightarrow{F(0)} & F(N) & \xrightarrow{F(s)} & F(N) \end{array}$$

The category of cart. cats with NNO

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The category of cart. cats with NNO



- What is the initial object?

The initial object

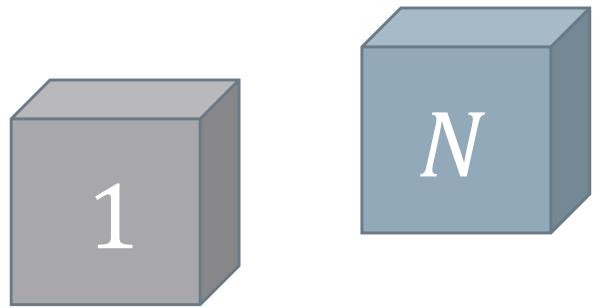
(in the category of cartesian categories with NNO)

- Mindset: freely generate our category using the minimal starting building blocks.

The initial object

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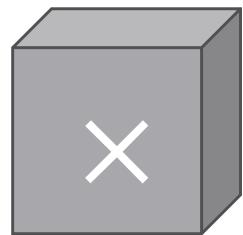
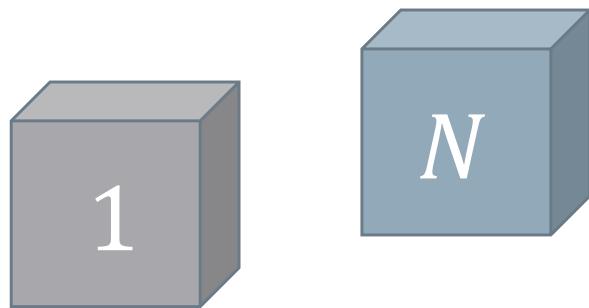
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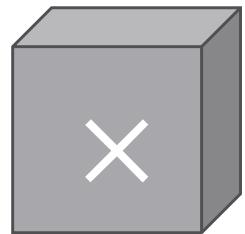
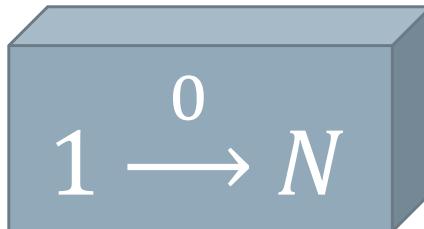
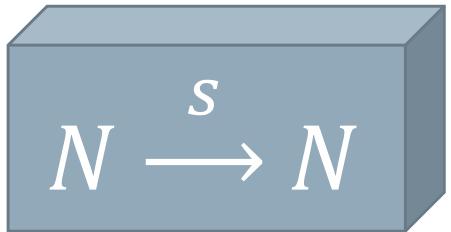
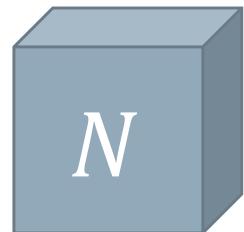
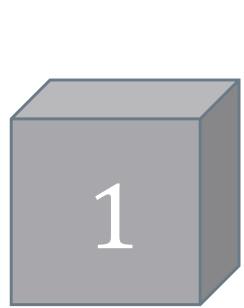
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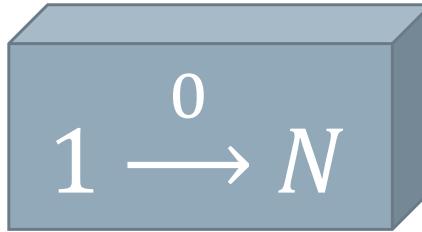
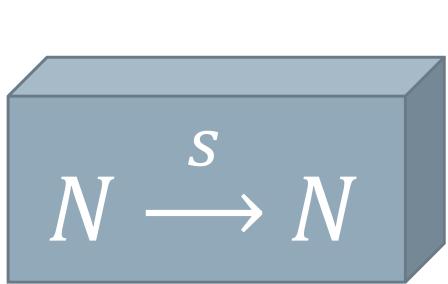
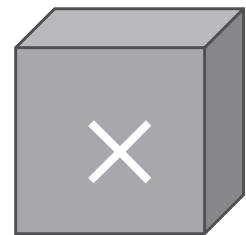
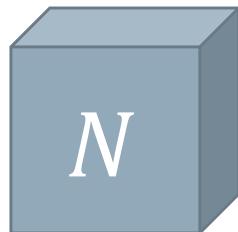
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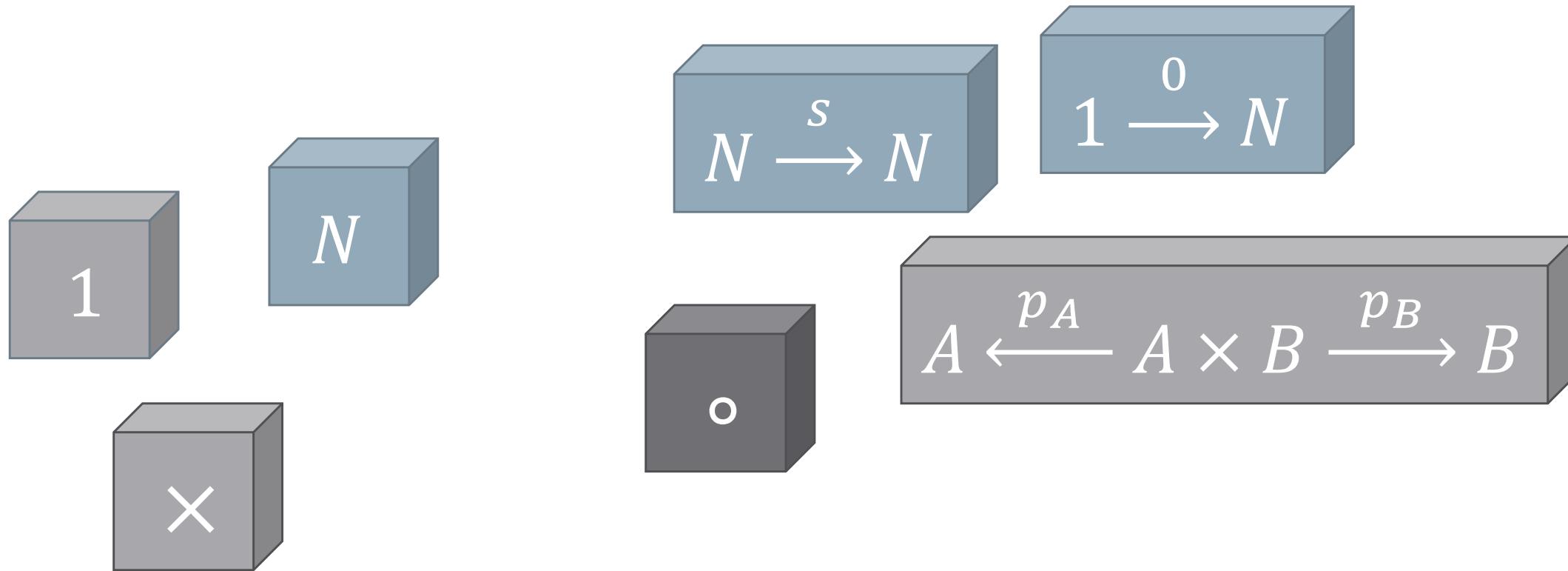
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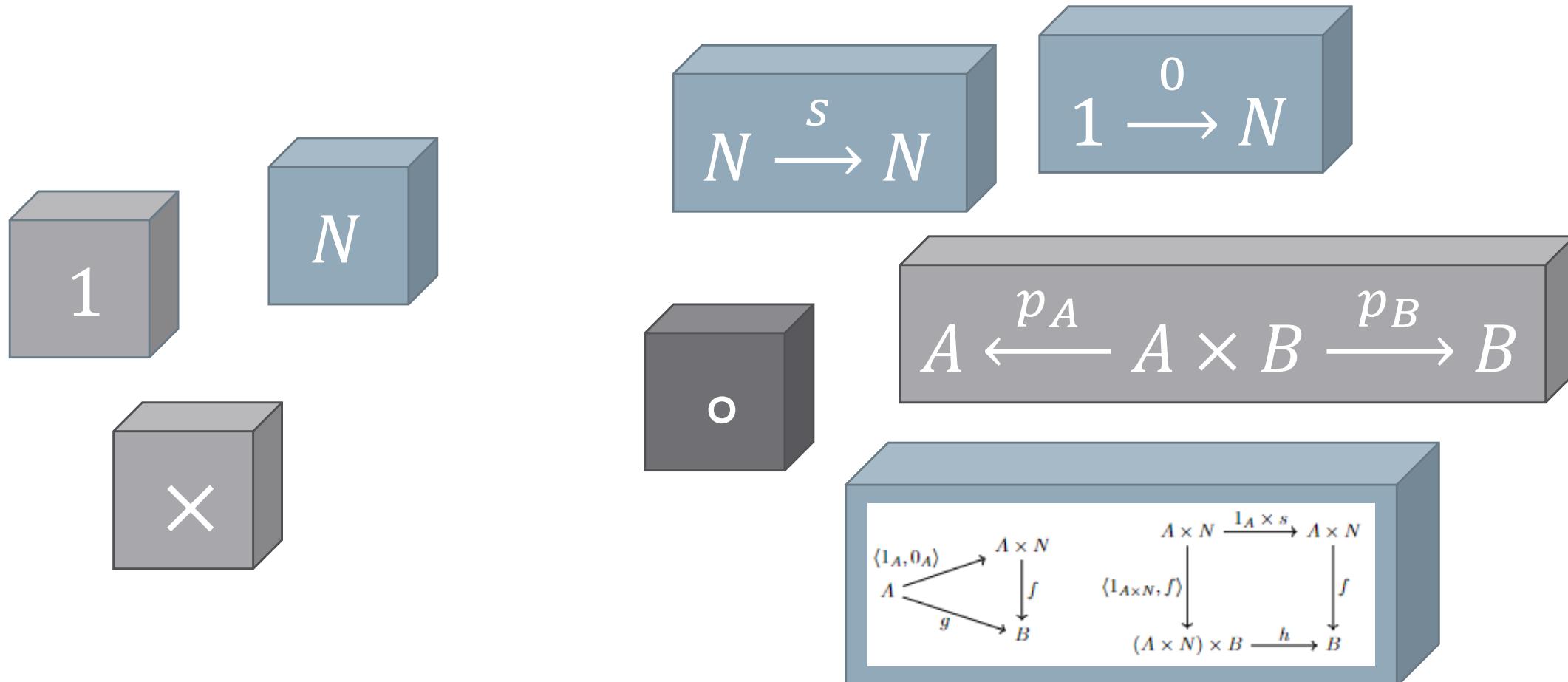
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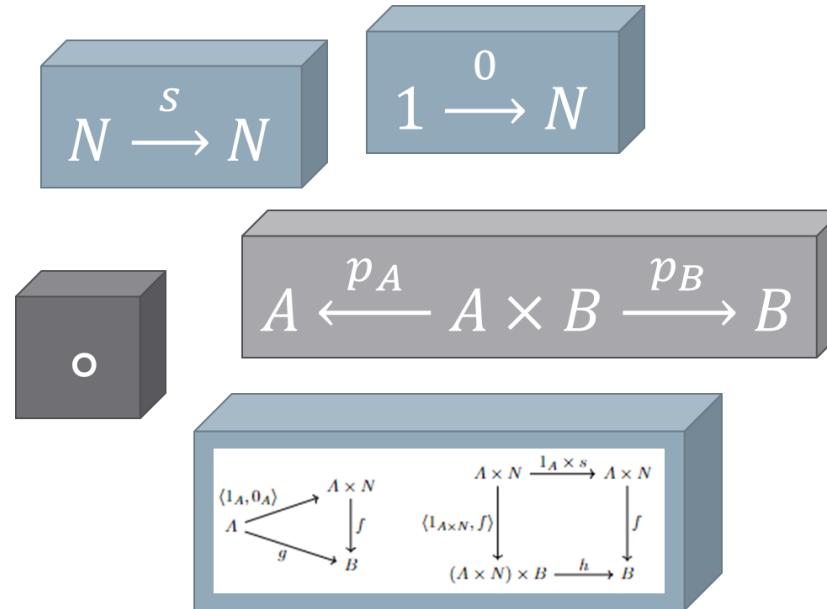
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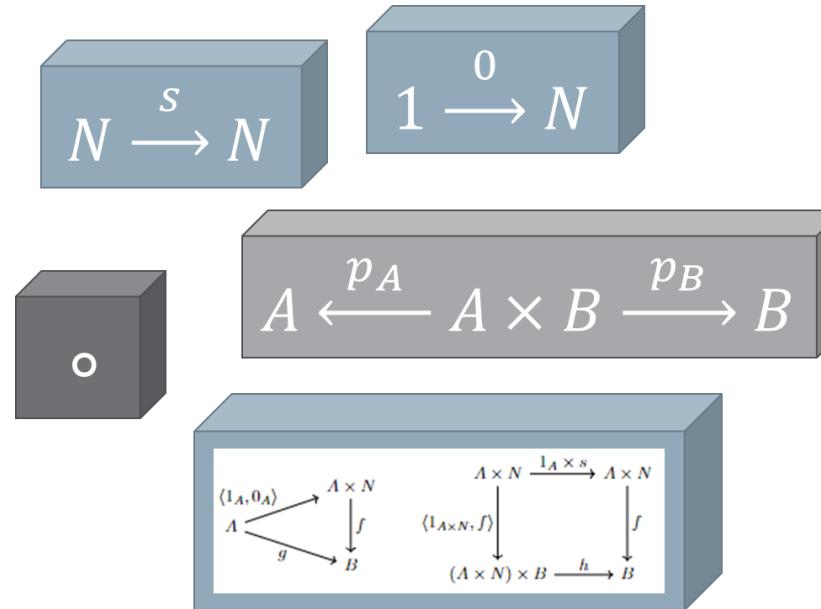
This sounds familiar...

- Objects are powers of N
- Arrows are built out of:
 - Zero, Successor, Projections
 - Composition
 - Induction



This sounds familiar...

- Objects are powers of N
- Arrows are built out of:
 - Zero, Successor, Projections
 - Composition
 - Induction
- Is the initial object **PRIM**??



NO!

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- The arrows are not built freely!
- We need a functor $F : PRIM \rightarrow \mathcal{C}$.
- Given $f : \mathbb{N}^n \rightarrow \mathbb{N}$, we'd define $F(f)$ by induction on f .
- Why does $f = g$ guarantee $F(f) = F(g)??$

What do we do instead?

- We need a different notion of equality...

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- We need a different notion of equality...
- We have to turn to **Goodstein's arithmetic!**

Goodstein's arithmetic

- A formal logical system for doing arithmetic

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$$\mathbf{x + 0 = x}$$

$$\mathbf{x + (y + 1) = (x + y) + 1}$$

$$\mathbf{Prod(x, 0) = 0}$$

$$\mathbf{Prod(x, Sy) = Sum(x, Prod(x, y))}$$

$$\mathbf{F(x, 0) = a(x)}$$

$$\mathbf{F(x, Sy) = b(x, y, F(x, y))}$$

$$x + 0 = x$$

$$Sx + 0 = Sx$$

$$Sx = Sx$$

$$S(x + 0) = Sx$$

$$x + Sy = S(x + y)$$

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Goodstein's arithmetic

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- Equality here is not set-theoretic!

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Recap

- We've defined NNO and seen examples
- We've defined the category of categories with NNO
- We're searching for the initial object
- **PRIM** doesn't work
- So: we turn to Goodstein!

Going forward...

- We'll see how Goodstein's system is defined
- Then, we'll use it to build a cartesian category with NNO
- This will be our initial object!

Goodstein's arithmetic: What are the components?

- We need to define:
 - Terms
 - Equality between terms

$$\mathbf{Prod}(x, 0) = 0$$

$$\mathbf{Prod}(x, Sy) = \mathbf{Sum}(x, \mathbf{Prod}(x, y))$$

Goodstein's arithmetic: terms

- Terms: on either side of an equality

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Goodstein's arithmetic: terms

- Terms: on either side of an equality
 - 0
 - Variables
 - ?

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Goodstein's arithmetic: terms

- Terms: on either side of an equality
- Functions: can be applied to terms

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Goodstein's arithmetic: terms

- Terms: on either side of an equality
- Functions: can be applied to terms
- 0 is a term
- Variables are terms
- If f is a function of arity n , and t_1, \dots, t_n are terms, then $f(t_1, \dots, t_n)$ is a term.

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Goodstein's arithmetic: terms

- **Terms: on either side of an equality**
- 0 is a term
- Variables are terms
- If f is a function of arity n , and t_1, \dots, t_n are terms, then $f(t_1, \dots, t_n)$ is a term.
- **Functions: can be applied to terms**
- S is a function of arity 1
- If t is a term containing only variables from x_1, \dots, x_n , then we can form a function f of arity n defined by $f(x_1, \dots, x_n) = t$.
- Induction

$$\mathbf{Prod}(x, 0) = 0$$

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An example: defining addition

1. x is a term.
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Then we can define $f(x, y)$ by:

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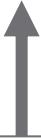
$$\bullet f(x, S(y)) = S(f(x, y))$$

I.e.:

$$\bullet x + 0 = x$$

$$\bullet x + S(y) = S(x + y)$$

This is $(S(z))[z \mapsto f(x, y)]$



Goodstein's arithmetic: terms

- **Terms**

- 0 is a term
- Variables are terms
- If f is a function of arity n , and t_1, \dots, t_n are terms, then $f(t_1, \dots, t_n)$ is a term.

- **Functions**

- S is a function of arity 1
- If t is a term containing only variables from x_1, \dots, x_n , then we can form a function f of arity n defined by $f(x_1, \dots, x_n) = t$.
- Induction:
 - If T_b is a term containing only variables from x_1, \dots, x_n ;
 - If T_i is a term containing only variables from k, z, x_1, \dots, x_n ;
 - Then we can form f of arity $n + 1$ defined by
$$f(0, x_1, \dots, x_n) = T_b$$
$$f(S(k), x_1, \dots, x_n) = T_i[z \mapsto f(k, x_1, \dots, x_n)]$$

Goodstein's arithmetic: equality

- Equality is a relation on terms.
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$$\text{Rule 1: } \frac{A = B \quad A = C}{B = C}$$

$$\text{Rule 2: } \frac{A = B}{F[x \mapsto A] = F[x \mapsto B]}$$

$$\text{Rule 3: } \frac{F = G}{F[x \mapsto A] = G[x \mapsto A]}$$

Goodstein's arithmetic: equality

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$$\text{Rule 1: } \frac{A = B \quad A = C}{B = C}$$

Rule 4: Function definitions

$$\text{Rule 2: } \frac{A = B}{F[x \mapsto A] = F[x \mapsto B]}$$

Rule 5: Uniqueness of inductive definitions

$$\text{Rule 3: } \frac{F = G}{F[x \mapsto A] = G[x \mapsto A]}$$

Equality: function definitions

- Suppose f is a function defined explicitly by $f(x_1, \dots, x_n) = t$. Then:

$$\text{Rule 4a: } \frac{}{f(x_1, \dots, x_n) = t}$$

- Suppose f is a function defined inductively with T_b and T_i . Then:

$$\text{Rule 4b: } \frac{}{f(0, x_1, \dots, x_n) = T_b}$$

$$\text{Rule 4c: } \frac{}{f(S(k), x_1, \dots, x_n) = T_i[z \mapsto f(k, x_1, \dots, x_n)]}$$

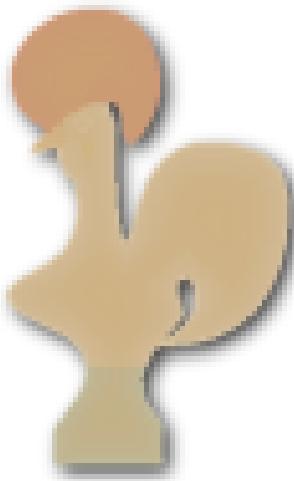
Equality: induction uniqueness

- If f, g are functions and T_i is a term, then:

$$\text{Rule 5: } \frac{\begin{array}{l} f(0, x_1, \dots, x_n) = g(0, x_1, \dots, x_n) \\ f(S(k), x_1, \dots, x_n) = T_i[z \mapsto f(k, x_1, \dots, x_n)] \\ \hline g(S(k), x_1, \dots, x_n) = T_i[z \mapsto g(k, x_1, \dots, x_n)] \end{array}}{f(k, x_1, \dots, x_n) = g(k, x_1, \dots, x_n)}$$

Formalization in Coq

- Coq is an interactive theorem prover, which uses the theory of the calculus of inductive constructions.



Coq: terms and functions

- The definitions of terms and functions are intertwined. In Coq, we need to define them simultaneously! Then specify which is which.

```
Inductive PRA_object : Type :=
| var (x : variable)
| zero
| succ_func
| explicit_func (lvar : list variable) (def : PRA_object)
| inductive_func (k x : variable) (lvar : list variable) (base ind : PRA_object)
| func_app (func : PRA_object) (lterm : list PRA_object).
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```
Definition is_func_b (f : PRA_object) :=
match f with
| succ_func => true
| explicit_func _ _ => true
| inductive_func _ _ _ _ => true
| _ => false
end.
```

```
Definition is_term_b (t : PRA_object) :=
match t with
| var _ => true
| zero => true
| func_app _ _ => true
| _ => false
end.
```

Coq: terms and functions

- We need to specify which terms and functions are valid.
- (We also need to define arity!)

```
Fixpoint valid_object_b (f : PRA_object) :=
  match f with
  | var x => true
  | zero => true
  | succ_func => true
  | explicit_func lvar def => (valid_object_b def) &&
    (is_term_b def) &&
    (has_no_repeats_b lvar) &&
    (only_vars_from_b lvar def)
  | inductive_func k x lvar base ind =>
    (valid_object_b base) && (valid_object_b ind) &&
    (is_term_b base) && (is_term_b ind) &&
    (has_no_repeats_b (k :: x :: lvar)) &&
    (only_vars_from_b lvar base) &&
    (only_vars_from_b (k :: x :: lvar) ind)
  | func_app func lterm => (valid_object_b func) &&
    (is_func_b func) &&
    (forallb valid_object_b lterm) &&
    (forallb is_term_b lterm) &&
    (object_arity func =? length lterm)
  end.
```

Coq: term equality

- Equality is defined inductively.
- All the equality conditions from before are here!

```
(* Equality is denoted =t= *)
Inductive PRA_term_eq : PRA_object -> PRA_object -> Prop :=
(* explicit function definition *)
| (explicit_func lvar def) << lvar >> =t= def
(* inductive function definition, base case *)
| (inductive_func k x lvar base ind) << 0 :: lvar >> =t= base
(* inductive function definition, inductive case *)
(* Set I = (inductive_func k x lvar base ind) *)
| I << S << k >> :: lvar >> =t= ind [x |-> I << k :: lvar >>]
(* A =t= B and A =t= C imply B =t= C *)
| (A =t= B) -> (A =t= C) -> (B =t= C)
(* A =t= B implies F(A) =t= F(B) for any F(x) *)
| (A =t= B) -> F [x |-> A] =t= F [x |-> B]
(* F(x) =t= G(x) implies F(A) =t= G(A) for any A *)
| (F =t= G) -> F [x |-> A] =t= G [x |-> A]
(* Induction uniqueness *)
| (f1 << 0 :: lvar >> =t= f2 << 0 :: lvar >>) ->
  (f1 << S << k >> :: lvar >> =t= ind [x |-> f1 << k :: lvar >>]) ->
  (f2 << S << k >> :: lvar >> =t= ind [x |-> f2 << k :: lvar >>]) ->
  (f1 << k :: lvar >> =t= f2 << k :: lvar >>)
```

Coq: some difficulties

Does $\frac{F(x) = G(x)}{F(T) = G(T)}$ imply $\frac{F(x_1, \dots, x_n) = G(x_1, \dots, x_n))}{F(T_1, \dots, T_n) = G(T_1, \dots, T_n)}$?

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$$\frac{\frac{F(x_1, x_2) = G(x_1, x_2)}{F(T_1, x_2) = G(T_1, x_2)}}{F(T_1[x_2 \mapsto T_2], T_2) = G(T_1[x_2 \mapsto T_2], T_2)}$$

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- Two functions f, g are defined to be equal if they are both of the same arity n and $f(x_1, \dots, x_n) = g(x_1, \dots, x_n)$ as terms.
- It might be that we can prove $f(S^k 0) = g(S^k 0)$ for each k , but we CAN'T prove $f(x) = g(x)$!

PRA in Coq

- We define function equality, and then objects and arrows.

```
(* Function equality is denoted =f= *)
Inductive PRA_func_eq : PRA_object -> PRA_object -> Prop :=
| (has_no_repeats lvar) ->
  (f1 << lvar >> =t= f2 << lvar >>) ->
  (f1 =f= f2)
```

```
Inductive object : Type :=
| ob (n : nat).
```

```
Inductive arrow : Type :=
| ar (n : nat) (l : list PRA_object).
```

```
Definition valid_arrow (a : arrow) :=
  match a with
  | ar n l => forall f, (In f l) -> ((valid_func f) /\ (arity f n))
  end.
```

PRA in Coq

- To form a category, we need to define the source and target maps, as well as composition.

```
Definition source (a : arrow) :=
  match a with
  | ar n l => ob n
  end.
```

```
Definition target (a : arrow) :=
  match a with
  | ar n l => ob (length l)
  end.
```

```
Definition composition (f g : arrow) : arrow :=
(* Complicated *).
```

```
Notation "f @ g" := (composition f g).
```

PRA in Coq

- Finally, we also need to prove basic properties:
 - Source, target, composition are preserved by equality
 - Identity arrows exist
 - Composition is associative

```
Theorem composition_eq : forall (f1 f2 g1 g2 : arrow),  
  (target f1 = source g1) ->  
  (f1 == f2) -> (g1 == g2) -> (f1 @ g1) == (f2 @ g2).
```

```
Theorem composition_assoc : forall (f g h : arrow),  
  (valid_arrow f) -> (valid_arrow g) -> (valid_arrow h) ->  
  (target f = source g) -> (target g = source h) ->  
  (f @ (g @ h)) == ((f @ g) @ h).
```

PRA in Coq

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```

- All together, this took about 4000 lines of code.

Recap

- We're looking for the initial object in the category of Cartesian categories with NNOs
- I defined Goodstein's arithmetic: terms, functions, and equality
- Goodstein's system can be used to build a category, **PRA**, whose arrows are lists of function codes modulo equality

Recap

- We're looking for the initial object in the category of Cartesian categories with NNOs
- I defined Goodstein's arithmetic: terms, functions, and equality
- Goodstein's system can be used to build a category, **PRA**, whose arrows are lists of function codes modulo equality
- I claim PRA is the initial object we want!

PRA is a Cartesian category with NNO

- PRA has a terminal object: 1
- PRA has products:

$$N^n \times N^m = N^{n+m}$$

- The NNO of PRA is N .

PRA is a Cartesian category with NNO

- PRA has a terminal object: 1
- PRA has products:

$$N^n \times N^m = N^{n+m}$$

- The NNO of PRA is N .
 - This is nontrivial! Compare the induction of Goodstein's arithmetic to the induction of NNOs.

Goodstein:

$$\begin{aligned} f(x_1, \dots, x_k, 0) &= B(x_1, \dots, x_k) \\ f(x_1, \dots, x_k, S(n)) &= I(x_1, \dots, x_k, n, f(x_1, \dots, x_k, n)) \end{aligned}$$

NNOs:

$$\begin{aligned} f(a, 0) &= g(a) \\ f(a, s(n)) &= h(a, n, f(a, n)) \end{aligned}$$

$$\begin{array}{ccc} A \times N & \xrightarrow{1_A \times s} & A \times N \\ \downarrow \langle 1_{A \times N}, f \rangle & & \downarrow f \\ (A \times N) \times B & \xrightarrow{h} & B \end{array}$$

Diagram illustrating the Cartesian structure of PRA. The top part shows a commutative square where the horizontal arrows are $1_A \times s$ and h , and the vertical arrows are f and $\langle 1_{A \times N}, f \rangle$. The bottom part shows a commutative square where the horizontal arrow is h and the vertical arrow is f .

PRA is a Cartesian category with NNO

- To get induction with arbitrary domain, we just need to establish an isomorphism $N \cong N^n$.
- Luckily, the usual isomorphism $N \cong N^2$ is definable in PRA!

So, what does it mean to be initial?

- If \mathcal{C} is a Cartesian category with NNO, we want to show there is a unique functor $F : PRA \rightarrow \mathcal{C}$ which preserves products and NNO.

$$PRA \xrightarrow{\exists!} \mathcal{C}$$

So, what does it mean to be initial?

- If \mathcal{C} is a Cartesian category with NNO, we want to show there is a unique functor $F : PRA \rightarrow \mathcal{C}$ which preserves products and NNO.
- This isn't true! What if there are two distinct NNOs in \mathcal{C} ? Which do we map our objects to?

$$PRA \xrightarrow{\exists?} \mathcal{C}$$

“Pseudo-initial”

- If \mathcal{C} is a Cartesian category with NNO, then:
 - There exists a functor $F : PRA \rightarrow \mathcal{C}$ which preserves products and NNO
 - If $F, G : PRA \rightarrow \mathcal{C}$ are functors which preserve products and NNO, then there exists a unique natural transformation $\eta : F \Rightarrow G$.

$$\mathbf{PRA} \xrightarrow{\exists! \approx} \mathcal{C}$$

“Pseudo-initial”

- If \mathcal{C} is a Cartesian category with NNO, then:
 - There exists a functor $F : PRA \rightarrow \mathcal{C}$ which preserves products and NNO
 - If $F, G : PRA \rightarrow \mathcal{C}$ are functors which preserve products and NNO, then there exists a unique natural transformation $\eta : F \Rightarrow G$.
- The category PRA is initial in the **2-category** of:
 - Objects: Cartesian categories with NNO
 - Arrows: functors which preserve products and NNO
 - Arrows between arrows: natural transformations

$$\boxed{\mathbf{PRA} \xrightarrow{\exists! \approx} \mathcal{C}}$$

Summary

- We defined a “Natural Numbers Object” in a category
- We considered the category of Cartesian categories with NNO
- We saw how Goodstein’s system of arithmetic is constructed
- We used Goodstein’s arithmetic to build a category PRA
- We saw that PRA is initial in the 2-category of Cartesian categories with NNO

Summary

- We defined a “Natural Numbers Object” in a category
- We considered the category of Cartesian categories with NNO
- We saw how Goodstein’s system of arithmetic is constructed
- We used Goodstein’s arithmetic to build a category PRA
- We saw that PRA is initial in the 2-category of Cartesian categories with NNO
- The next challenge: finding the initial object for categories with NNO and finite limits!

Thank you!

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